Campbell's Private Label CI/CD Process

Requirements

- Have a Bitbucket account
- Some knowledge of command line (BASH or Windows for your OS)

1. Set up your environment

Set up SourceTree (Resource)

• Install SourceTree - https://confluence.atlassian.com/get-started-with-sourcetree/install-sourcetree-847359094.html

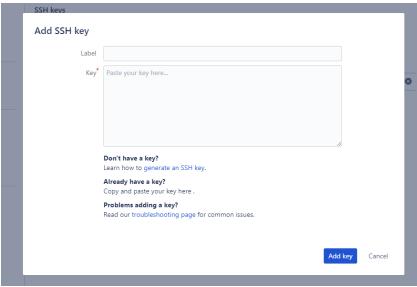
Create an SSH key for access (Resources)

- https://confluence.atlassian.com/bitbucketserver/creating-ssh-keys-776639788.html
- https://support.atlassian.com/bitbucket-cloud/docs/set-up-an-ssh-key/

Add SSH to your Bitbucket account

- Copy the content of the generated RSA file to your Bitbucket
 - Navigate to your account settings on Bitbucket > Account > Settings > SSH
 Keys Click on Add Key CTA (Link -

https://bitbucket.org/account/settings/)



Configure SourceTree to use your SSH key

 This YouTube video demonstrates how it's done https://www.youtube.com/watch?v=640YX8TMdp4

Install PHP & Composer

- You must have PHP on your machine. Composer is a dependency manager for PHP
- Resource (Install PHP 7.4.4 on Windows 10)
 https://www.youtube.com/watch?v=xAU3Tb7mm80
- Resource (How to Install Composer on Windows 7/8/10)
 https://www.youtube.com/watch?v=BGyuKpfMB9E

Test your SSH access and composer installation

- To test your SSH access, open the terminal (MAC/UNIX) or command line (windows)
- Since Campbell's Bitbucket is of type Git, use the following command
- ssh -T username@bitbucket.org

Screenshot

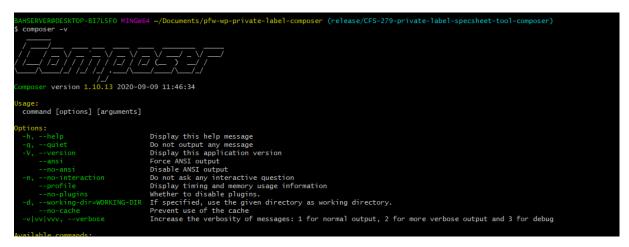
```
BAHSERVER@DESKTOP-BI7L5FO MINGW64 ~/Documents/pfw-wp-private-label-composer (release/CFS-279-private-label-specsheet-tool-composer)
$ ssh -T oluwaseye@bitbucket.org
logged in as oluwaseye

You can use git or hg to connect to Bitbucket. Shell access is disabled
```

To test composer, simply check the version of composer by typing

```
composer -v
```

<u>Screenshot</u>



2. Update the Campbell's Private Label Composer repo

Two repositories have to be updated each time you push the project branch

Note: Project branch e.g (release/CFS-279-new-private-label-spec-sheet-too). A new branch is created for either a ticket or project. The process is to push to the project branch and merge to either (develop), (stage), or (master) branches.

Develop branch is for the dev website: https://dev.privatelabel.campbellsfoodservice.com/

Stage branch is for the staging website: https://stage.distributorlabel.campbellsfoodservice.com/

The Master branch is for the production website: https://distributorlabel.campbellsfoodservice.com/

- a. Clone these repositories on your machine
 - 1. <u>pfw-wp-private-label-cfs-theme</u>: this repo is for the theme, your work on the theme goes here
 - 2. <u>pfw-wp-private-label-composer</u>: the composer.lock file goes here

A little brief on how composer is being used on Campbell's Private label Website

- Composer manages the state of most of the plugins (some created by WDS (Web DEV Studio), and others are regular WordPress plugins pulled from https://wpackagist.org/).
- ***Most importantly, composer manages the state of the theme in the theme repo pfw-wp-private-label-composer
 importantly, composer manages the state of the theme in the theme repo pfw-wp-private-label-composer

This means, every time you push to the project branch and merge into the develop branch, stage branch, or master branch of the theme repo, you have to update the composer repo right after that.

The composer repo will update a lock file **(composer.lock)**. This lock file has to be pushed to the composer project branch of the composer repo and then merged into the develop branch, stage branch, or master branch of the composer repo.

Example: After pushing an update to the project repo and merging to develop, you have to update your composer.json file to point to the develop branch (plugins and theme*).

Screenshot

```
"require": {
    "campbellsoupco/pfw-wp-campbells-food-service-parent": "dev-develop",
    "campbellsoupco/private-label-cfs-theme": "dev-develop",
    "composer/installers": "^1.7",
    "humanmade/wp-simple-saml": "^0.4.1",
    "webdevstudios/cmpbl-evidon": "dev-develop",
    "campbellsoupco/wds-cloudinary-image-overrides": "dev-develop",
    "campbellsoupco/wds-nfp": "dev-develop",
    "wpackagist-plugin/add-to-any": "^1.7",
    "wpackagist-plugin/user-role-editor": "^4.55",
    "wpackagist-plugin/wordpress-seo": "^14.0",
    "wpackagist-plugin/bulk-delete": "^6.0.2"
},
```

Use this command to update the composer.lock file

Next, you run the command with the composer repo.

```
composer update --no-dev
```

This generates a new composer.lock file for the first and updates an existing composer.lock file.

You only push the composer.lock file to the composer repo (project branch) > next you merge to develop.

When you are ready to move to the stage branch, update the composer.json's require object to point to devstage for the private label theme and dev-master for the plugins

```
"require": {
    "campbellsoupco/pfw-wp-campbells-food-service-parent": "dev-master",
    "campbellsoupco/private-label-cfs-theme": "dev-stage",
    "composer/installers": "^1.7",
    "humanmade/wp-simple-saml": "^0.4.1",
    "webdevstudios/cmpbl-evidon": "dev-master",
    "campbellsoupco/wds-cloudinary-image-overrides": "dev-master",
    "campbellsoupco/wds-nfp": "dev-master",
    "wpackagist-plugin/add-to-any": "^1.7",
    "wpackagist-plugin/user-role-editor": "^4.55",
    "wpackagist-plugin/wordpress-seo": "^14.0",
    "wpackagist-plugin/bulk-delete": "^6.0.2"
```

To save time you can create a composer_dev.json, composer_stage.json, and composer.json. Each time copy the content of _dev or _stage to composer.json before running the command composer update --no-dev and pushing to the project repo

If the process of generating, pushing, and merging the composer.lock file is done properly, you'll receive a JENKINS email notification. Jenkins is a continuous integration and continuous delivery process that builds and manages the state of the website. In this case, Jenkins relies on composer.lock's update to run the processes set up by Campbell's team on their server, (e.g compiling the LESS files to CSS).